

MULTIMEDIA DESIGNER TYLERCROSSNO.COM TYLERKCROSSNO@ME.COM

EXPERIENCE

JAN 2020 **Revel Energy | Irvine** PRESENT **Creative Production Assistant**

As marketing media producer, I created video, graphic and web content to help generate leads, convert clients to customers and maintain their sterling reputation as a top commercial solar retailer. I learned how to use a drone to capture their vast projects and grew my SEO skills to help more see their work.

NOV 2019 Common Thread Collective | Santa Ana DEC 2019 Multimedia Designer

While working with the fast-paced advertising firm I generated the creative content provided to the client I worked with CTC's various teams to design content for their clients on different social media outlets.

APR 2015 Crange County Water District | Fountain Valley AUG 2019 Multimedia Graphic Designer

My duties included everything media-related. Laying out fact sheets, flyers, brochures, signage and presentations. Acted as a one-man production team, producing videos starting from script-writing, to filming, to editing. Photographed and shot video at many public meetings and community events.

DEC 2012 SArt Institute of Orange County | Santa Ana APR 2015 Academic Affairs Front Desk Clerk

Served as a student ambassador, helping students line up their ambitions with the offered classes and organizing meetings with their counselors.

EDUCATION

JUL 2012 Art Institute of Orange County | Santa Ana JUN 2016 B.S. Visual Effects & Motion Graphics

SKILLS

Software Adobe After Effects Adobe Illustrator Adobe Premier Adobe Photoshop Adobe Lightroom Adobe InDesign Adobe XD Adobe Bridge Sketch Cinema 4D Maya Stencyl Xcode **MS** Powerpoint MS Word Mac OS Windows OS Linux OS

Hardware

Canon DSLR Cameras Sony HDR Cameras Green Screen / Studio Lighting



An Eternal Optimist

I see every experience as an opportunity for personal growth. Always looking for new challenges that allow me to expand my perspective and evolve as both a person, and a designer. Learning is my life mission, and i've got a long way to go!